

3.2 Hardware – Input & Output Devices

ANSWERS

Question	Answer	Marks
7(a)	Any two from e.g. <ul style="list-style-type: none"> – Barcode scanner – QR code scanner – Digital camera 	2
7(b)	Any six from: <ul style="list-style-type: none"> – Proximity/infrared/pressure sensor used – Sensor continually sends digitised data to microprocessor // When driver pushes button, sensor sends digitised data to the microprocessor – Microprocessor compares data to stored value(s) – If in range/out of range/matches, microprocessor sends signal to close the door – Actuator used to close door – If not in range/out of range/does not match door will not close // – If not in range/out of range/does not match actuator not activated/signal not sent as passenger in door // – If not in range/out of range/does not match a timer is set to check again // – If not in range/out of range/does not match a signal is sent to alert the driver/output a message – This process repeats until the door can close 	6

Question	Answer	Marks
5(a)	Any one from: <ul style="list-style-type: none"> • Level • Pressure • Moisture 	1
5(b)	Any Six from: <ul style="list-style-type: none"> • Sensor continually sends digitised data to microprocessor • Microprocessor compares data to stored value(s) • If value is outside range / matches microprocessor sends signal to release water to refill water bowl • ... bowl filled by set amount // bowl filled for certain time • Actuator used to release water • Whole process repeats until turned off/stopped 	6

Question	Answer	Marks
1	One mark for each correct device: <ul style="list-style-type: none"> • Actuator • Printer • Speaker 	3

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1(a)	<p>One mark for a correct device and one mark for a corresponding example</p> <ul style="list-style-type: none"> • Keyboard • ... e.g. to type in a shop name • Mouse • ... e.g. to click on a shop • Microphone • ... e.g. to speak the shop name as a voice command • Touchscreen • ... e.g. to select a shop • Barcode scanner • ... e.g. to scan a barcode for a voucher • Sensor • ... e.g. to detect when a person walks past • Digital camera // webcam • ... e.g. to video call for assistance 	2

Question	Answer	Marks
1(b)	<p>One mark for a correct device and one mark for a corresponding example</p> <ul style="list-style-type: none"> • Display screen / monitor / touchscreen • ... e.g. to see a shop's location • Speaker // headphones • e.g. to hear where a shop is located • Printer • e.g. to get a hard copy of shop information • LED/Light • ... e.g. to indicate where a shop is on the map 	2
1(c)	<p>One mark for a correct storage and one mark for a corresponding example</p> <ul style="list-style-type: none"> • Random access memory // RAM • ... to store data that is currently being processed • ... to store the OS/programs/applications whilst in use • Read only memory // ROM • ... to store the start-up instructions • ... to store the BIOS 	2

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1(c)(iii)	Any two from: <ul style="list-style-type: none"> Does not (normally) support multitouch Screen visibility can be poor in sunlight Longevity issues (Normally) lower resolution Not very sensitive to touch // Lower response time (than capacitive) Prone to scratches 	2
1(c)(iv)	Any one from: <ul style="list-style-type: none"> Capacitive Infrared 	1
1(d)	Any two from: <ul style="list-style-type: none"> Data and instructions are stored in the same memory and can only be fetched one at a time 	2
1(e)	Any three from: <ul style="list-style-type: none"> Multitasking Multiprogramming Input and output control Running software Memory management Processor management File management Handling interrupts Providing security Managing user accounts Batch / real-time processing 	3
1(f)(i)	<ul style="list-style-type: none"> 000001100100 000011101011 000100101101 	3

Question	Answer	Marks																								
1	<p>One mark for each correct row</p> <table><tr><th>Component</th><th>Input (✓)</th><th>Output (✓)</th><th>Storage (✓)</th></tr><tr><td>actuator</td><td></td><td>✓</td><td></td></tr><tr><td>register</td><td></td><td></td><td>✓</td></tr><tr><td>sensor</td><td>✓</td><td></td><td></td></tr><tr><td>mouse</td><td>✓</td><td></td><td></td></tr><tr><td>Digital Versatile Disc (DVD)</td><td></td><td></td><td>✓</td></tr></table>	Component	Input (✓)	Output (✓)	Storage (✓)	actuator		✓		register			✓	sensor	✓			mouse	✓			Digital Versatile Disc (DVD)			✓	5
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4(a)	<p>One mark for a type of touchscreen technology, three marks for benefits</p> <ul style="list-style-type: none"> • Resistive • ... cheap to manufacture/buy • ... more simple/easier technology to manufacture • ... less affected by weather // more waterproof • ... does not need bare finger // can be pressed with most things • ... screen less likely to shatter/break • ... lower power consumption • ... (can) support multitouch • Capacitive • ... good visibility in sunlight • ... supports multitouch • ... more longevity • ... faster response times • ... requires less/no pressure • ... high quality image/screen • ... doesn't need to be calibrated • ... if screen is shattered, it will still register touch • Infrared • ... good visibility in sunlight • ... supports multitouch • ... does not need bare finger // can be pressed with most things • ... high quality image/screen • ... if screen is shattered, it will still register touch • ... does not need to be calibrated • ... requires less/no pressure • ... faster response times 	4
Question	Answer	Marks
4(b)	<p>One mark for the correct storage type and one mark for the explanation</p> <ul style="list-style-type: none"> • Primary storage • Both directly accessed by the CPU 	2
4(c)(i)	<p>Any two from:</p> <ul style="list-style-type: none"> • Using serial transmission • Data is sent one bit at a time • Data is sent down a single wire 	2
4(c)(ii)	<p>Any three from:</p> <ul style="list-style-type: none"> • It can charge/power the device • It is a universal/industry standard • Fast rate of data transfer • Supports different data transmission speeds • Automatically detects the phone • Backward compatible • Little chance of data being skewed 	3
4(d)	<p>Any four from:</p> <ul style="list-style-type: none"> • The interrupt signal is sent to the CPU/processor • The CPU stops the task it is currently processing ... • ... to service the interrupt • An interrupt service routine is used (to service the interrupt) • Once the interrupt is serviced, a message is displayed to notify the user of the call 	4

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6(a)	Four from: <ul style="list-style-type: none"> The device shines a light/laser onto the QR code Corners of code are used to determine position/orientation Black and white sections of code reflect light differently The device captures the light that is reflected back using sensors The light reflections are converted to binary <u>Link/URL</u> to video is stored in the QR code 	4
6(b)	<ul style="list-style-type: none"> MP4 	1
6(c)	Any two from: <ul style="list-style-type: none"> Reduces the size of the file Takes up less storage space Quicker to transmit to device Use less bandwidth Less buffering 	2
6(d)	Four from: <ul style="list-style-type: none"> Display made up of pixels ... that are arranged in a matrix LEDs are behind the screen Light shone at pixels Can have diffuser is used to distribute light evenly RGB filters used ... and are mixed to create different colours 	4

Question	Answer	Marks
4(a)(i)	1 mark for each completed statement An optical mouse shines a red light from a Light-Emitting Diode//LED underneath the mouse. The light reflects back from a surface through a lens in the mouse and is converted to a value. This value is transmitted to the computer. The computer then determines the direction and speed of the movement. When the user presses a key on a keyboard, the key pushes the switch on the circuit board. This completes a circuit . Signals are sent to the computer that uses the data to calculate which key was pressed.	6
4(a)(ii)	1 mark each e.g. <ul style="list-style-type: none"> touchscreen touchpad scanner microphone 	2
4(b)	Any three from: <ul style="list-style-type: none"> More visible pixels // higher resolution Higher colour contrast (in ambient lighting) // more vivid colours Colours are (often) more accurate Image (usually) appears brighter (with same wattage) Will be stationary so does not need the portability of DLP Does not need the compactness of DLP Cost of purchase (usually) less Run quieter Any surface can be used as a display Uses less power Produces less heat Does not give the rainbow effect DLP often gives Longer lasting lamps 	3

Question	Answer	Marks
2(a)	– Microphone	1
2(b)	– capacitive	1
2(c)	– interrupt	1

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<ul style="list-style-type: none"> – Light – Lens – Charge-coupled – Analogue-to-digital – Pixel 	5
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Question	Answer	Marks
4	<p>One mark per each correct term in the correct order.</p> <ul style="list-style-type: none"> – Capacitive – Conductive // Capacitive – Change – Coordinates – Resistive – Circuit – Manufacture 	7

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7	<p>One mark per each correct row.</p> <table><tr><th>Statement</th><th>3D scanner (✓)</th><th>Barcode reader (✓)</th><th>QR code reader (✓)</th></tr><tr><td>uses position and alignment markers for orientation when scanning</td><td></td><td></td><td>✓</td></tr><tr><td>scans the shape and appearance of an object</td><td>✓</td><td></td><td></td></tr><tr><td>uses reflected light from a laser to convert a black-and-white pattern into binary</td><td></td><td>✓</td><td>(✓)</td></tr><tr><td>can often be built into an Electronic Point Of Sale (EPOS) terminal, for example, a supermarket checkout</td><td></td><td>✓</td><td>(✓)</td></tr><tr><td>it is an example of an input device</td><td>✓</td><td>✓</td><td>✓</td></tr></table>	Statement	3D scanner (✓)	Barcode reader (✓)	QR code reader (✓)	uses position and alignment markers for orientation when scanning			✓	scans the shape and appearance of an object	✓			uses reflected light from a laser to convert a black-and-white pattern into binary		✓	(✓)	can often be built into an Electronic Point Of Sale (EPOS) terminal, for example, a supermarket checkout		✓	(✓)	it is an example of an input device	✓	✓	✓	5
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8	<p>One mark for each correct term in the correct order</p> <ul style="list-style-type: none"> – Switch – Circuit – Current – Calculated – Character – Binary 	6
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3(a)	<p>One mark per each correct term, in the correct place.</p> <ul style="list-style-type: none"> – LED – Photoelectric – Lens – Magnifies – Microswitch – USB 	6
3(b)	<p>Any two from:</p> <ul style="list-style-type: none"> – Keyboard – Microphone – 2D/3D Scanner – Sensor – Touchscreen – Keypad – Webcam – Joystick 	2

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3	<p>One mark for each device/description</p> <table><tr><th>Name of device</th><th>Description</th></tr><tr><td><u>Inkjet</u> Printer</td><td>Uses either thermal bubble or piezoelectric technology</td></tr><tr><td>Actuator</td><td>– Operated by signals to cause a physical movement Controls the movement of a machine // by example</td></tr><tr><td>DLP//Projector</td><td>Uses thousands of tiny mirrors that can move very quickly to create an image</td></tr><tr><td>Mouse</td><td>– Uses rolling ball / optical sensor / laser to detect motion // by example – Movement echoed on screen // moves curser/pointer (on screen) – Has scroll wheel / Buttons to allow data input // by example</td></tr></table>	Name of device	Description	<u>Inkjet</u> Printer	Uses either thermal bubble or piezoelectric technology	Actuator	– Operated by signals to cause a physical movement Controls the movement of a machine // by example	DLP//Projector	Uses thousands of tiny mirrors that can move very quickly to create an image	Mouse	– Uses rolling ball / optical sensor / laser to detect motion // by example – Movement echoed on screen // moves curser/pointer (on screen) – Has scroll wheel / Buttons to allow data input // by example	4
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4(a)	<p>Six from</p> <p>Max four from:</p> <ul style="list-style-type: none"> – Scanned using a barcode reader – Shines (red) laser/light – Light is reflected back // white lines reflect light // black lines reflect less light – Sensors/photoelectric cells detect the light – Different reflections/bars give different binary/digital values // (pattern) converted to binary/digital values – Microprocessor interprets the data – Uses check digit error checking <p>Max three from:</p> <ul style="list-style-type: none"> – Database stores data/barcodes/products/prices – Barcode/value/key transmitted to database/system // Searches for barcode/value/key in the database/system... – ... price is returned/found 	6
Question	Answer	Marks
4(b)(i)	<p>Max three from:</p> <ul style="list-style-type: none"> – Flash storage – Uses transistors/controls gates/floating gates – Can be NAND/NOR technology // Can use flip-flops – Stores data by flashing it onto the chips/device – Controlling/using the flow of electrons through/using transistors/chips/gates – The electric current reaches the control gate and flows through to the floating gate to be stored – When data is stored the transistor is converted from 1 to 0 / 0 to 1 	3