

Comp Sci – Programming Concepts - Questions

- 4 Five data types and five data samples are shown below.

Draw a line to link each data type to the correct data sample.

Data type	Data sample
Integer	'a'
Real	2
Char	2.0
String	True
Boolean	"Twelve"

[4]

- 5 Explain the difference between a variable and a constant in a program.

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.....
.....
.....[2]

- 6 Identify **three** different loop structures that you can use when writing pseudocode.

1
.....
2
.....
3
.....[3]

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4 Four programming concepts and four examples of programming code are shown below.

Draw a line to link each programming concept to the correct example of programming code.

Programming concept	Example of programming code
Counting	Sum = Sum + Value[n]
Repetition	IF Value = 10 THEN PRINT 'X'
Selection	FOR Counter = 1 TO 10
Totalling	Amount = Amount + 1
	Sum = Num1 + Num2

[4]

5 (a) Write an algorithm, using pseudocode and a FOR ... TO ... NEXT loop structure, to input 1000 numbers into an array.

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.....[2]

(b) Rewrite your algorithm using another loop structure.

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.....[4]

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3 A program will be written to store information about members of a swimming club.

The following membership details will be recorded:

- Name
- Gender
- Status:
 - Senior
 - Junior
- Fee
- Team member (Yes or No)

(i) Choose a suitable data type for each of the membership details to be recorded.

Membership details	Data type
Name	
Gender	
Status	
Fee	
Team member	

[5]

(ii) The swimming club has 50 members.

State the data structure that would be most suitable to use and give a reason for your choice.

Data structure.....

Reason.....

.....[2]

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- 5 REPEAT . . . UNTIL is one type of loop structure.

Identify and describe **two** other types of loop structure that you could use when writing pseudocode.

Loop structure 1.....

Description.....

.....

Loop structure 2.....

Description.....

.....[4]

- 4 Four statement types and four examples are shown below.

Draw a line to connect each statement type to the correct example.

Statement type

Assignment

Iteration

Input

Output

Example

FOR X ← 1 TO 10

READ X

PRINT X

X ← Y + Z

[3]

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5 A programmer writes a program to store a patient's temperature every hour for a day.

State the data structure that would be most suitable to use and give the reason for your choice.

Data structure

Reason.....

.....[2]

6 Identify **two** different selection statements that you can use when writing pseudocode.

1

.....

2

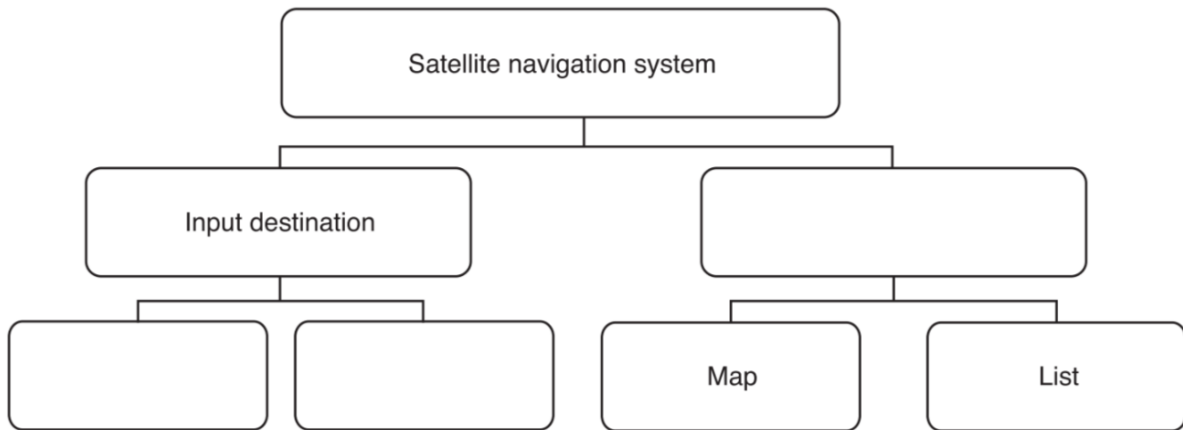
.....[2]

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- 3 A satellite navigation system works using destination details entered by the user, either a new destination or chosen from previously saved destinations. The satellite navigation system will then output directions to the destination in the form of either a visual map or a list of directions.

A satellite navigation system is an example of a computer system that is made up of sub-systems. This structure diagram shows some of its sub-systems.

Complete the diagram by filling in the empty boxes.



[2]

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5 (a) Describe the purpose of each statement in this algorithm.

```
FOR I ← 1 TO 300  
  INPUT Name[I]  
NEXT I
```

.....
.....
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.....[2]

(b) Identify, using pseudocode, another loop structure that the algorithm in **part (a)** could have used.

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.....[1]

(c) Write an algorithm, using pseudocode, to input a number between 0 and 100 inclusive. The algorithm should prompt for the input and output an error message if the number is outside this range.

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.....[3]

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- 4 An algorithm has been written in pseudocode to input 100 numbers and print out the sum. A REPEAT ... UNTIL loop has been used.

```
Count ← 0
Sum ← 0
REPEAT
  INPUT Number
  Sum ← Sum + Number
  Count ← Count + 1
UNTIL Count > 100
PRINT Sum
```

- (a) Find the error in the pseudocode and suggest a correction.

Error.....

Correction

..... [2]

- (b) Rewrite the correct algorithm using a more suitable loop structure.

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..... [3]

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- 4 A routine checks the weight of melons to be sold in a supermarket. Melons weighing under 0.5 kilograms are rejected and melons weighing over 2 kilograms are also rejected.

Give an example of each type of test data for this routine.

Normal

Extreme

Abnormal[3]

- 5 Identify **two** different conditional statements that you can use when writing pseudocode.

1

2[2]

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4 A routine checks the age and height of children who are allowed to enter a play area. The children must be less than 5 years of age and under 1 metre in height.

(a) The first set of test data used is age 3 and height 0.82 metres.

State what type of test data this is.

.....

Give a reason for using this test data.

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.....[2]

(b) Provide **two** additional sets of test data. For each, give

- the type of each set of test data
- the reason why it is used

Each type of test data and reason for use must be different.

Set 1

Type

Reason

.....

.....

Set 2

Type

Reason

.....

.....[6]

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5 REPEAT ... UNTIL and WHILE ... DO ... ENDWHILE are two different loop structures you can use when writing pseudocode.

Explain, using examples, why you would choose to use each type of loop.

Example 1

Reason for choice

Example 2

Reason for choice[6]

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4 IF ... THEN ... ELSE ... ENDIF and CASE ... OF ... OTHERWISE ... ENDCASE are two different conditional statements that you can use when writing pseudocode.

Explain, using examples, why you would choose to use each conditional statement.

Example 1
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Reason for choice
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Example 2
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Reason for choice
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..... [6]

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3 The following diagram shows **four** data structures and **four** descriptions.

Draw a line to connect each data structure to the correct description.

Data structure	Description
Constant	A collection of related data
Array	A value that can change whilst a program is running
Table	A value that never changes whilst a program is running
Variable	A series of elements of the same data type

[3]

4 IF ... THEN ... ELSE ... ENDIF is one type of conditional statement used when writing pseudocode.

Identify and describe **another** type of conditional statement that you could use when writing pseudocode. Give a reason why you would use this type of conditional statement.

Conditional statement

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Description

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.....

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Reason

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[4]